


ANALYZING A JADA TRUCK

The truck we see here presents some interesting analysis, and somewhere to start dissecting the design of these die cast toys that we decided to use for Time Driver rules development.



For instance, we immediately see that all the windows are armored, which we'd expect, and it's likely appliqué armor, meaning it appears as if it can be removed at will.

The next thing we notice is the large cannon at the back of the vehicle with the chrome exhaust pipes of the engine. This cannon is obviously way out of scale even for this science-fiction game, because the size of the cannon appears to be nothing short of 105mm or 122mm. Unless this is some Alien technology, Gauss-rifle or "black" project we don't know about yet, if this conventional cannon fires the passengers in this truck are in for a nasty surprise

WEAPONS						NAME	
F	R	T	LS	RS		Dodge Truck	
VMG	AC	-	-	-	-		
RAM	-	-	-	-	-	\$ 55,000	
-	-	-	-	-	-	S 3 A 1 H 1	
-	-	-	-	-	-	0 1 2 3 4 5 6	
ACCESSORIES						SPEED SPEC	
<input type="radio"/> GC	<input type="radio"/> WU	<input type="radio"/> CAB	<input type="radio"/> OH	<input type="radio"/> GTM	<input type="radio"/> SL	<input type="radio"/> OS	<input type="radio"/> OSC
<input type="radio"/> FES	<input type="radio"/> GuC	<input type="radio"/> ABS	<input type="radio"/> OT	<input type="radio"/> OTC	<input type="radio"/>	Factory: 3 1 1 CLASS Truck ARMOR 2 PASS 3 WEAP 2	
DAMAGE						Place an F for factory stock components	
DriverPas	Move (m)	Move	VMG	AC	FIREX	RAM	Armor1
F	F		F	F	F	F	F

of the rolling end over end and off the road variety, especially if this cannon fires sideways because it's mounted on a rotating base in the cargo area we can't see here.

So for the sake of wanting to use these excellent vehicles, while we can make excuses for the Vulcan (Gatling, actually, "mini" gun) up front, for this gun in the back the most we can say is that it is an Autocannon, meaning something between 7.62mm and 9mm automatic firing, and meaning it is likely clip fed. The clips no doubt are auto-changing as well. Remember, we do not believe it would be realistic, even in this fantasy game to have military grade weapons in public use, so if you think this gun could be something like the 20mm on the Apache Attack Helicopter or the Stryker vehicle, think again.

These weapons are going to look fearful and while the vehicles are going to appear to be heavily armored, the fact is not to both. It just wouldn't be possible unless as we said some Alien technology suddenly fell from the skies for us to use that made everything lighter and thicker. If an actual consumer vehicle had armor enough that most of us think is protection, it would weigh so much it would be pointless to afford it, and you should just go for a bus- at least we would.

Still, it looks nice and the games will look cool, and we could always change them out with more realistic weaponry from 1/72 models anyway.